



# MICHAEL FEGHALI

3D/2D  
Motion Designer  
Graphic Designer

I dedicated my education and career to design for the past 9+ years building profound skills in critical thinking, visual and graphic design methods, proficiency with creative softwares, project management and collaboration skills.

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<https://www.linkedin.com/in/michael-feghali/>

## Check out my PORTFOLIO!

<https://www.michael-feghali.com/>

<https://www.instagram.com/pharaos.3d/>

## SOFTWARE SKILLS

Blender	<div style="width: 85%;"></div>
Premiere	<div style="width: 90%;"></div>
Photoshop	<div style="width: 80%;"></div>
Illustrator	<div style="width: 75%;"></div>
Indesign	<div style="width: 60%;"></div>
After Effects	<div style="width: 85%;"></div>
Maya	<div style="width: 70%;"></div>
Zbrush	<div style="width: 75%;"></div>
Asana	<div style="width: 95%;"></div>
MS Suite	<div style="width: 95%;"></div>

## HARD SKILLS

Animation	<div style="width: 90%;"></div>
3D Modeling	<div style="width: 80%;"></div>
Video editing	<div style="width: 85%;"></div>
Project-management	<div style="width: 65%;"></div>
Interdisciplinary-collaborating	<div style="width: 95%;"></div>
Mentoring	<div style="width: 75%;"></div>

## LANGUAGES



## EDUCATION

**Mediadesign University of Applied Sciences (MD.H) Munich**

Oct 2016 - Jul 2020

B.A | **Digital Film Design (Animation/VFX)**

## EXPERIENCE

### Everdrop GmbH

Dec 2022 - present | Motion Designer

- 3D&2D animations for various campaigns
- Video direction for inhouse brand ads
- Conception of ideas and storyboards for motion projects
- Automatisation of UGC post-production process
- Optimization of workflow between the content and performance teams
- Introduction of corporate identity and mentoship to newcomers

Dec 2021 - Dec 2022 | Junior Motion Designer

- Organic and performance marketing based motion graphic animations
- 3D Modeling and animation of shop products ("How-to" videos, ads, etc.)
- UGC cutting and editing for DACH, FR and IT market
- Definition of brand identity for motion department
- Filming and assisting actively on video film production
- Actively involved in creation & growth of motion department
- Creation and organisation of assets library

Jun 2021 - Nov 2021 | Motion Designer Assistant

- Performance marketing based video cutting and editing
- Assisting in video film production for ads
- Video layouting and typography animation

### Youlittle GmbH

Sep 2020 - Dec 2020 | 3D Artist Internship

- 3DgGraphic design and 3D postproduction
- Scuptling raw scan flies to clean geometry
- Optimizing textures in photoshop
- Modeled 3D printed products for the shop and operated 3D scanner
- Administrative and organizational tasks

### RTG Echtzeitgraphik GmbH

Mar 2019 - Aug 2019 | 3D Artist Internship

- Visual engineering
- Modeled 3D objects for a VR training system
- Worked in collaboration with other 3D artists and departments